



bryan connor

207-590-4534

bryan.j.connor@gmail.com

<http://bryanconnor.com>

Technical Qualifications

APPLICATIONS

Photoshop CS4
Illustrator CS4
Coda (Web Dev)
Indesign CS4
Flash CS4

PROGRAMMING

HTML / XHTML
CSS
JavaScript (Libraries)
PHP & PHP for Wordpress
ActionScript3

Employment History

Shaw - Jelveh Design FALL 2009 – PRESENT

Internship at the well respected Shaw Jelveh design with offices in Baltimore and New York. Primary tasks are developing carefully considered and highly functional websites for clients, designing and preparing presentations of work for project bids and creating identity and print collateral for a wide variety of clients and final applications.

B. Creative Group SUMMER 2009 – PRESENT

An extended internship among a 7 person tight-knit team in a thriving design studio. Responsibilities include print and web concepting, identity creation, development & troubleshooting and project brainstorming. Working as a member of the team, group critiques and client meetings are frequent and productive for all parties.

Bonsai Studios 2008 – PRESENT

The marriage of design and advanced programming talent is the concept behind Bonsai Studios. My work there involves dealing directly with clients and acting as a medium between them, my design concept, and the talents of our programming team.

Art on Purpose SPRING 2008 – SUMMER 2008

Graphic design and web internship for small community-arts organization located in Baltimore. My tasks included designing a wide variety of print materials, developing their website, professional photography, and developing and designing placards and keys for exhibitions held by Art on Purpose at local museums. All design was community oriented and was practice in socially conscious design and community immersion.

Traffix, Inc. 2007 – 2008

Part time graphic design / advertising work for New York company Traffix, their affiliate companies, and their clients. Tasks included design work in Photoshop to optimize user interface design to encourage interaction and followthrough according to web user habits and testing.

L.L. Bean SUMMER 2006

A paid internship with the Web Team in the creative department. The internship involved image optimization, creating final Photoshop web page flats and concepts, prepping designs for output and development for the web, and assisting in the creation of limited marketing campaigns. Additional responsibilities included sourcing photography from in-house assets, keeping project files coordinated and up-to-date, and limited Flash development. During the internship I also sat in on meetings and contributed to them to gain perspective on the design and brainstorming processes. Throughout the internship I worked on a team and took design criticism in the process of daily design tasks.

Recent Freelance Clients

2008

Turnstone Systems
The Great Elephant Poo Poo Paper Company
Mikrosoft
Inferware
Dish Magazine
Art on Purpose
Fitness Success

2009

EZBVI Travel
Zook Tutoring
Ram's Head Live
Tee Junction
Simply Nutrition
Column Five Media
Infochimps Blog

Education

Enrolled in Maryland Institute College of Art, Class of 2011

(Expected) BFA in Graphic Design (Major) / Interactive Media (Minor) – Rising Sophomore.

Graduate of Yarmouth High School Class of 2007

Portfolio Building Class at Maine College of Art

Awards & Accomplishments

Rhode Island School of Design Book Award 2007

1st Place Overall in the Maine Student Web Design Awards - 2006

Participant in the Maine Youth Art Month Exhibition at the Portland Museum of Art

Collaborative artwork in the Maryland Institute College of Art Competitive Foundations Show in the fall.

Design work featured in the Walters Art Museum as part of the Maps on Purpose Show

Collaborative project in the New Museum in New York and hosted on their online presence rhizome.org

MICA Dean's List Fall 2007, Spring 2009, Fall 2009

MICA Academic Honors Scholarship & MICA Trustee Scholarship